

10U MINOR DIVISION BY-LAWS

We will be playing by NSA rules with the exception of the league's modified rules below.

- 1) There will be 6 innings per game and no innings to start after 1hr and 30 minutes.
- 2) Stealing allowed to 2nd base and 3rd base. If the base runner is awarded first base due to a walk, she may steal 2nd base without hesitation before the first pitch is thrown. Hesitation will be determined by the umpire and the umpire only.
- 3) A pitcher can walk 3 batters in one inning where the batter takes her base. Upon the 4th walk and beyond the batter will not take her base as the coach will come in to pitch. The strike count is not reset. There is not a limit on coach pitches to a batter but the umpire will call strikes. If the batter does not put the ball in play she will be out. A hit batter is considered a walk
- 4) An 11" regulation softball will be used.
- 5) Regulation softball bats rated at BPF 1.20 will be used.
- 6) The pitching distance is 35 feet.
- 7) A maximum of ten defensive players. Infielders will be positioned normally along with four outfielders to be positioned on the outfield grass. Outfielders must be positioned in a rainbow formation.
- 8) A minimum of players to start the game is 7 and a team must finish with 7 players.
- 9) A half inning will last until either 3 outs are made or all batters in the lineup have batted. Maximum number of batters is equal to the team with the most players in a lineup. Example visitors have 10 players and home has 9. Home team would bat 10 players max in one inning.
- 10) 10th batter rule – inning is over once an out has been made or a defensive players touches home plate while in possession of the ball.
- 11) Defensive ball control. Time is called when the pitcher has possession of ball in 16 foot circle.
- 12) Bunting is allowed.
- 13) If hats are worn they must match.
- 14) Helmet rule – all players must wear their helmets (with a face mask) until they reach the interior of the dugout. The players will be warned twice and the third infraction will result in an out.
- 15) International tie breaker for all tied games at the end of regulation. Teams will start with no outs and will send the last player to make an out in the previous inning to 2nd base to start their half of the inning. If a second international tie breaker is needed, teams will start with 1 out and will send the last player to

make an out to third base and the previous to make an out to second base. If the game is still tied after two international tie breakers the game will end in a tie for regular season only.

16) A player may only pitch two innings per game. One pitch thrown in an inning constitutes a full inning pitched. If a game exceeds 4 innings, a pitcher can then pitch 1 additional inning for a total of 3 innings. In the event the game goes into international tie breaker, a player is allowed to pitch 1 inning and only 1 inning during the tie breaker if she has already reached her 2-3 maximum inning restriction prior to entering the tie breaker. If she has not, she will be allowed an additional inning. If a pitcher has not pitched a single inning in the game, she will be allowed her 2 innings during international tie breaker.

Examples:

2 to 3 innings pitched prior to international tie breaker = 1 inning in international tie breaker...total is 3 to 4 innings.

1 inning pitched prior to international tie breaker = 2 innings in international tie breaker...total is 3 innings.

0 innings pitched prior to international tie breaker = 3 innings in international tie breaker...total is 3 innings.

17) If a pitcher hits 3 batters in an inning she must be removed from pitching for that inning. She can remain in the game as a position player. If the same pitcher hits 6 batters in one game she will be ejected from the game.

18) Players playing up may only play the outfield and bat last in the lineup.

19) Slaughter rule: 12 after 3, 12 after 4 and 8 after 5.

20) No advancing on overthrows to 1st and 3rd base. Runners not yet halfway to the next base shall return to previous base.

21) No double headers on regularly scheduled game days.

22) Games to be rescheduled due to weather only.

23) Game will be called when temperature at beginning of the game is below 50 degrees.

24) Lightning - 15 minute automatic delay. If managers do not clear the field they will sit out the next game. Players and fans must go to their cars in the parking lot.

25) Drive on infield and get suspended one game.

26) Detrimental conduct will result in one warning from the umpire. If conduct continues manager/coach/parent will be asked to leave the field. If they refuse the umpire will halt the game and the offending team will forfeit the game.

Notes:

Hesitation rule will apply (steal to second on walks and lead-offs)

The catcher will have a free throw on steals only. Base runners will not be allowed to advance on overthrows.

No stealing home under any circumstance. Lead-offs at all bases only after the ball is out of the pitchers hand on release. Any hesitation made when returning to the original base or stealing by the time the pitcher receives the ball in the pitcher's circle, the base runner will be called out.

